

# williamenders

GAME DEVELOPER

(585) 424-0305 | enderswilliam@gmail.com | www.williamenders.com | 655 MacDonough St. Brooklyn, NY

## ABOUT ME +

**Name:** William Enders  
**Date of Birth:** 3rd Sep, 1996  
**Born:** Rochester, NY  
**Current:** Brooklyn, NY

## MY SKILLS +

PROGRAMMING (C#)

UI / UX DESIGN

UNITY

PHOTOSHOP

PREMIERE

FLASH

MAYA

## OTHER SKILLS +

BLOGGING / EDITORIAL

VIDEO EDITING

WEB DESIGN

PRINT DESIGN

## REFERENCE +

**Claire Potter**  
Director | Digital Humanities Initiative  
cpotter@newschool.edu

## SYNOPSIS +

I'm Will Enders, a 20 year old game developer living in Brooklyn, NY. I'm pursuing a BFA in Design & Technology with a focus on Game Design from Parsons The New School for Design. I currently work as a Senior Fellow at the Digital Humanities Initiative at The New School, but I'm always on the lookout for summer internship opportunities! Besides making games, I enjoy animating, video editing, and web design.

## WORK EXPERIENCE +

**SENIOR DIGITAL FELLOW** (2015 - Present)  
**Digital Humanities Initiative**  
**The New School**  
**New York, NY**

The DHI works with students and faculty at The New School to develop digital projects through a wide array of technologies. In 2016 I led the redesign of the Chalres Chesnutt Archive website with Stephanie Browner, Dean of Eugene Lang College. I also frequently contribute to the DHI Blog, writing blog posts on current tech related events.

## EDUCATION +

**BFA DESIGN & TECHNOLOGY** (2014 - Present)  
**Parsons School of Design (New York, NY)**  
Currently pursuing a BFA in Design & Technology with a concentration in Game Design.

**HIGHSCHOOL** (2008 - 2014)  
**School of the Arts (Rochester, NY)**  
Majored in Drama and the Performing Arts. Graduated with a Regents diploma and a Mastery in Science endorsement.